



# Generic and Complete Techniques for Straight- Line String Constraints

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# Abstract

- New techniques for string constraint solving
  - Straight-line fragment
  - String operations/assertions not fixed
  - Two semantic-conditions (regularity)
  - Proof of decidability
- Implementation
  - OSTRICH solver
  - Competitive, expressive, and complete

# String Programs

$$\begin{array}{l} S ::= x := f(x_1, \dots, x_n) \\ | \quad \mathbf{assert} \ g(x_1, \dots, x_n) \\ | \quad S_1; S_2 \end{array}$$

- $f$  is a function from strings to strings
- $g$  is a function from strings to boolean
- $;$  is sequential composition



# Example

**assert**  $x$  in  $a^*b^*$ ;

**assert**  $y$  in  $b^*$ ;

$z := \text{concat}(x, y)$ ;

**assert**  $z$  in  $a^*b^*$ ;

# Example

**assert** in( $x$ ,  $a^*b^*$ )

**assert**  $x$  in  $a^*b^*$ ;

**assert**  $y$  in  $b^*$ ;

$z := \text{concat}(x, y)$ ;

**assert**  $z$  in  $a^*b^*$ ;

# Example

**assert** in(x, a\*b\*)



**assert** x in a\*b\*;

**assert** y in b\*;

z := concat(x, y);

**assert** z in a\*b\*;

## Solution

# Example

**assert** in(x, a\*b\*)

**assert** x in a\*b\*;

**assert** y in b\*;

z := concat(x, y);

**assert** z in a\*b\*;

## Solution

- x = aa

# Example

**assert** in(x, a\*b\*)

**assert** x in a\*b\*;

**assert** y in b\*;

z := concat(x, y);

**assert** z in a\*b\*;

## Solution

- x = aa
- y = bb



# Example

**assert** in(x, a\*b\*)

**assert** x in a\*b\*;

**assert** y in b\*;

z := concat(x, y);

**assert** z in a\*b\*;

## Solution

- x = aa
- y = bb
- (z = aabb)



# Straight-Line Fragment

- Similar to single-static assignment form
  - Each variable only assigned once
  - Variables not used before they are assigned
    - Free-variables are never assigned
  - (Our language has no loop support)

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## Non-Example

`x := concat(y,z)`

`y := x`

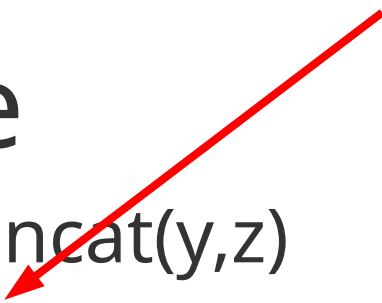
`y := z`

# Straight-Line Fragment

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  - Variables not used before they are assigned
    - Free-variables are never Assigned after use (Circular dependency)
  - (Our language has no loops)

## Non-Example

```
x := concat(y,z)
y := x
y := z
```



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  - Each variable only assigned once
  - Variables not used before they are assigned
    - Free-variables are never Assigned after use (Circular dependency)
  - (Our language has no loops)

## Non-Example

`x := concat(y,z)`

`y := x`

`y := z`

Double assignment



# Symbolic Execution

- Explore paths through a program
- Variables represented symbolically
- If-conditions &c. lead to constraints on variables
- Path is feasible if constraints are satisfiable
- Verification / Test-case generation
- Famous tools such as Klee

# Example

Program

```
function get_user_header(name)
  while name.contains("<script>")
    name = name.replaceAll("<script>", "")
  header = "<h1>" + name + "</h1>"
  assert not header.contains("script")
end
```

Path

# Example

Program

Path

```
function get_user_header(name)
```

```
→ while name.contains("<script>")
```

```
    name = name.replaceAll("<script>", "")
```

```
    header = "<h1>" + name + "</h1>"
```

```
    assert not header.contains("script")
```

```
end
```



# Example

## Program

```
function get_user_header(name)
```

```
→ while name.contains("<script>")
```

```
    name = name.replaceAll("<script>", "")
```

```
    header = "<h1>" + name + "</h1>"
```

```
    assert not header.contains("script")
```

```
end
```

## Path

```
assert contains(n1, "<script>");
```

# Example

## Program

```
function get_user_header(name)
  while name.contains("<script>")
    name = name.replaceAll("<script>", "")
  header = "<h1>" + name + "</h1>"
  assert not header.contains("script")
end
```

## Path

```
assert contains(n1, "<script>");
n2 := replaceAll(n1, "<script>", "");
```

# Example

## Program

```
function get_user_header(name)
→ while name.contains("<script>")
    name = name.replaceAll("<script>", "")
header = "<h1>" + name + "</h1>"
assert not header.contains("script")
end
```

## Path

```
assert contains(n1, "<script>");
n2 := replaceAll(n1, "<script>", "");
assert contains(n2, "<script>");
```

# Example

## Program

```
function get_user_header(name)
  while name.contains("<script>")
    name = name.replaceAll("<script>", "")
  header = "<h1>" + name + "</h1>"
  assert not header.contains("script")
end
```

## Path

```
assert contains(n1, "<script>");
n2 := replaceAll(n1, "<script>", "");
assert contains(n2, "<script>");
n3 := replaceAll(n2, "<script>", "");
```

# Example

## Program

```
function get_user_header(name)
→ while name.contains("<script>")
    name = name.replaceAll("<script>", "")
    header = "<h1>" + name + "</h1>"
    assert not header.contains("script")
end
```

## Path

```
assert contains(n1, "<script>");
n2 := replaceAll(n1, "<script>", "");
assert contains(n2, "<script>");
n3 := replaceAll(n2, "<script>", "");
assert not contains(n3, "<script>");
```

# Example

## Program

```
function get_user_header(name)
  while name.contains("<script>")
    name = name.replaceAll("<script>", "")
  → header = "<h1>" + name + "</h1>"
  assert not header.contains("script")
end
```

## Path

```
assert contains(n1, "<script>");
n2 := replaceAll(n1, "<script>", "");
assert contains(n2, "<script>");
n3 := replaceAll(n2, "<script>", "");
assert not contains(n3, "<script>");
hdr = concat("<h1>", n3, "</h1>");
```

# Example

## Program

```
function get_user_header(name)
  while name.contains("<script>")
    name = name.replaceAll("<script>", "")
  header = "<h1>" + name + "</h1>"
  → assert not header.contains("script")
end
```

## Path

```
assert contains(n1, "<script>");
n2 := replaceAll(n1, "<script>", "");
assert contains(n2, "<script>");
n3 := replaceAll(n2, "<script>", "");
assert not contains(n3, "<script>");
hdr = concat("<h1>", n3, "</h1>");
assert contains(hdr, "<script>");
```

# Example

## Program

```
function get_user_header(name)
  while name.contains("<script>")
    name = name.replaceAll("<script>", "")
  header = "<h1>" + name + "</h1>"
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## Path

```
assert contains(n1, "<script>");
n2 := replaceAll(n1, "<script>", "");
assert contains(n2, "<script>");
n3 := replaceAll(n2, "<script>", "");
assert not contains(n3, "<script>");
hdr = concat("<h1>", n3, "</h1>");
assert contains(hdr, "<script>");
```

Assertion in code negated



# Example

## Program

```
function get_user_header(name)
  while name.contains("<script>")
    name = name.replaceAll("<script>", "")
  header = "<h1>" + name + "</h1>"
  → assert not header.contains("script")
end
```

## Path

```
assert contains(n1, "<script>");
n2 := replaceAll(n1, "<script>", "");
assert contains(n2, "<script>");
n3 := replaceAll(n2, "<script>", "");
assert not contains(n3, "<script>");
hdr = concat("<h1>", n3, "</h1>");
assert contains(hdr, "<script>");
```

Assertion in code negated

- No solution: path correct!

# Solving Such Constraints

Straight-line with

- Regular constraints, concat, finite transductions
  - $x := \text{concat}(y, z); x' = T(x); \mathbf{assert} x' \text{ in } a^*b^*$ ;
  - EXPSPACE-c / PSPACE-c [Lin, Barcelo, 2016]
- Regular constraints, concat, replaceAll
  - $x := \text{replaceAll}(y, e, z)$
  - Undecidable if  $e$  can be a variable
  - EXPSPACE / PSPACE if  $e$  is a regular expression
  - Undecidable with length constraints
  - [Chen et al, 2018]



# Generic Approach

Which string constraints can we allow?

- Maintain decidability
- Expressivity: capture most benchmarks
- Easy: solve with a straight-forward algorithm
- Extensible: allow users-defined string functions
- Efficient: solve competitively

# Basic Approach: Go Backwards

For one variable, assume:

- **assert**  $g(x)$ 
  - $g$  is a regular constraint
- $x := f(y)$ 
  - suppose  $x$  must satisfy a regular constraint
  - take the weakest precondition  $\text{Pre}(f, x)$
  - $\text{Pre}(f, x)$  is a regular constraint on  $y$

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Regular constraints on output variables become regular constraints on input variables.



# Example

```
assert x in a*b*;
```

```
y = reverse(x);
```

```
assert y in b*a*;
```

```
z = replaceAll(y, a, b);
```

```
assert z in b*;
```

# Example

**assert** x in a\*b\*;

y = reverse(x);

**assert** y in b\*a\*;

z = replaceAll(y, a, b);

**assert** z in b\*;

} **assert** y in (a | b)\*;



# Example

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assert y in (a | b)*;
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# Example

**assert** x in a\*b\*;

y = reverse(x);

**assert** y in b\*a\*;

**assert** y in (a | b)\*;

}

**assert** y in (a | b)\* & b\*a\*;



# Example

```
assert x in a*b*;
```

```
y = reverse(x);
```

```
assert y in (a | b)* & b*a*;
```

# Example

**assert** x in a\*b\*;

y = reverse(x);

**assert** y in (a | b)\* & b\*a\*;

} **assert** x in a\*b\*;



# Example

**assert** x in a\*b\*;

**assert** x in a\*b\*;

# Example

**assert** x in a\*b\*;  
**assert** x in a\*b\*;

} **assert** x in a\*b\*;



# Example

**assert**  $x \text{ in } a^*b^*$ ;

# Example

Easy to solve

**assert**  $x \text{ in } a^*b^*$ ;

# Algorithm in General

Assertions and functions may take several variables

- **assert**  $g(x_1, \dots, x_n)$ 
  - $g$  admits a regular monadic decomposition
  - i.e.  $\bigcup L_1 x \dots x L_n$
- $x := f(x_1, \dots, x_n)$ 
  - if  $x$  is a regular language, then
  - $\text{Pre}(f, x)$  is  $\bigcup L_1 x \dots x L_n$



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Given these, the backwards algorithm still works

# Genericity

Which string functions satisfy these constraints?

- Concatenation
- Reverse
- One-way / Two-way transductions
- $x := \text{replaceAll}(y, e, z)$

Subsume previous results and allow extensions

- E.g. capture groups in real-world regular expressions

# Complexity

Depends on string operations permitted

- PSPACE – conjunction of regular constraints
- EXPSPACE – concat, one-way transductions, replaceAll
- Non-elementary – two-way non-deterministic transductions
- Undecidable – equals(x, y) and replaceAll(x, a, y)

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- $f^{-1}(L1 \ \& \ L2) = f^{-1}(L1) \ \& \ f^{-1}(L2)$  if  $f$  deterministic

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Determinism handled carefully

- $f^{-1}(L1 \ \& \ L2) = f^{-1}(L1) \ \& \ f^{-1}(L2)$  if  $f$  deterministic
- avoid taking conjunctions until the end



# OSTRICH

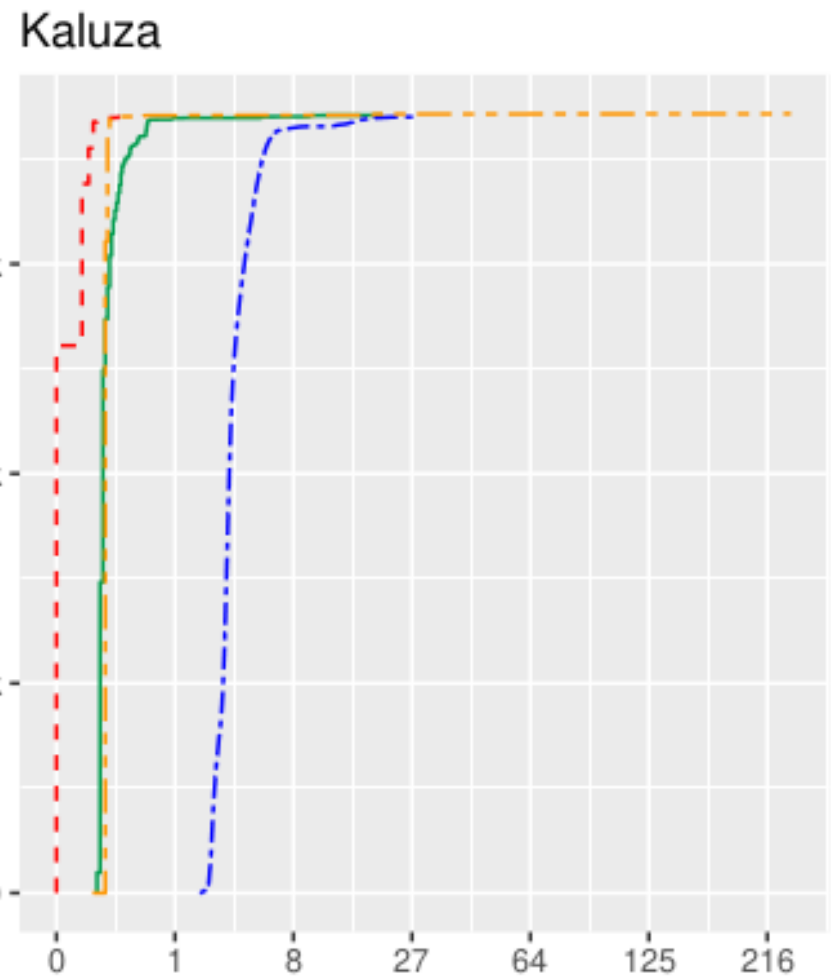
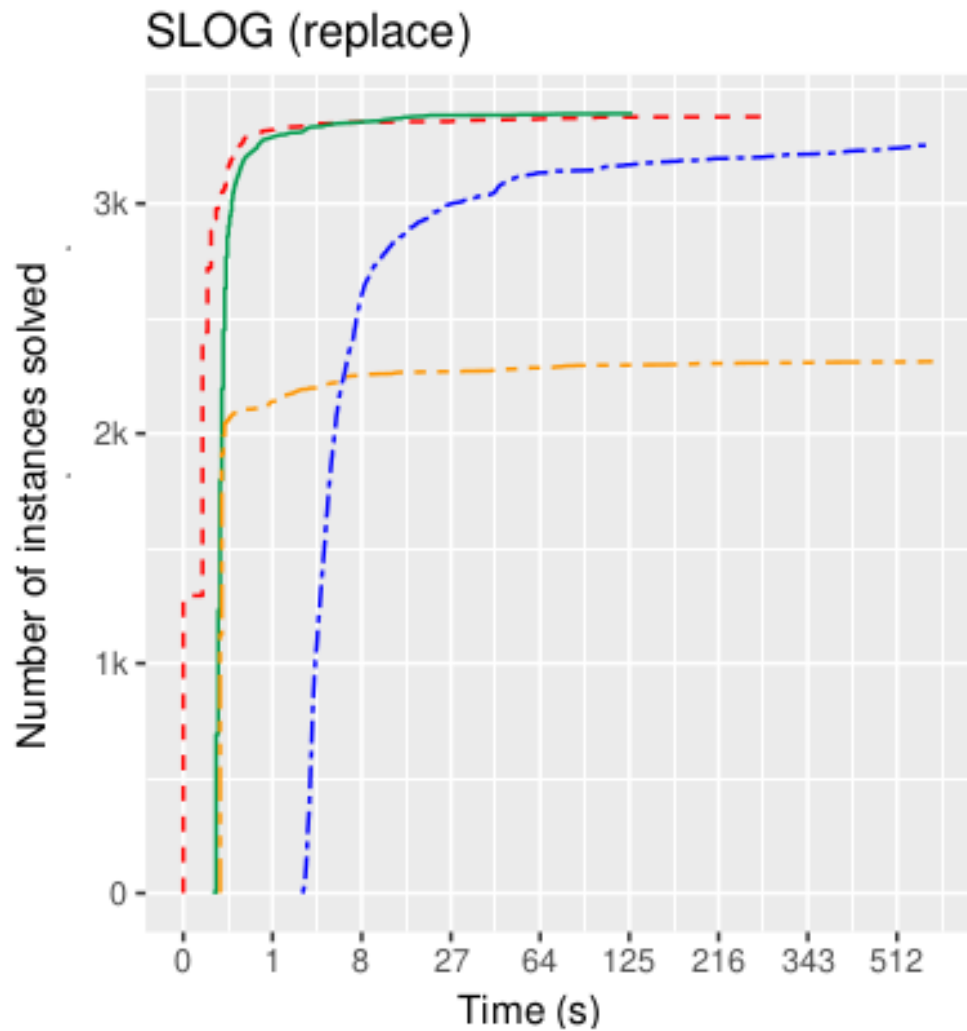
Approach implemented in OSTRICH

- Written in Scala
- Built on Princess SMT solver
- Extensible
  - Each string operation is a single class
  - New operations easily added

Benchmarking

- Kaluza, Stranger, SLOG examples
- Compared with CVC 4.1.6, Z3-str, and SLOTH

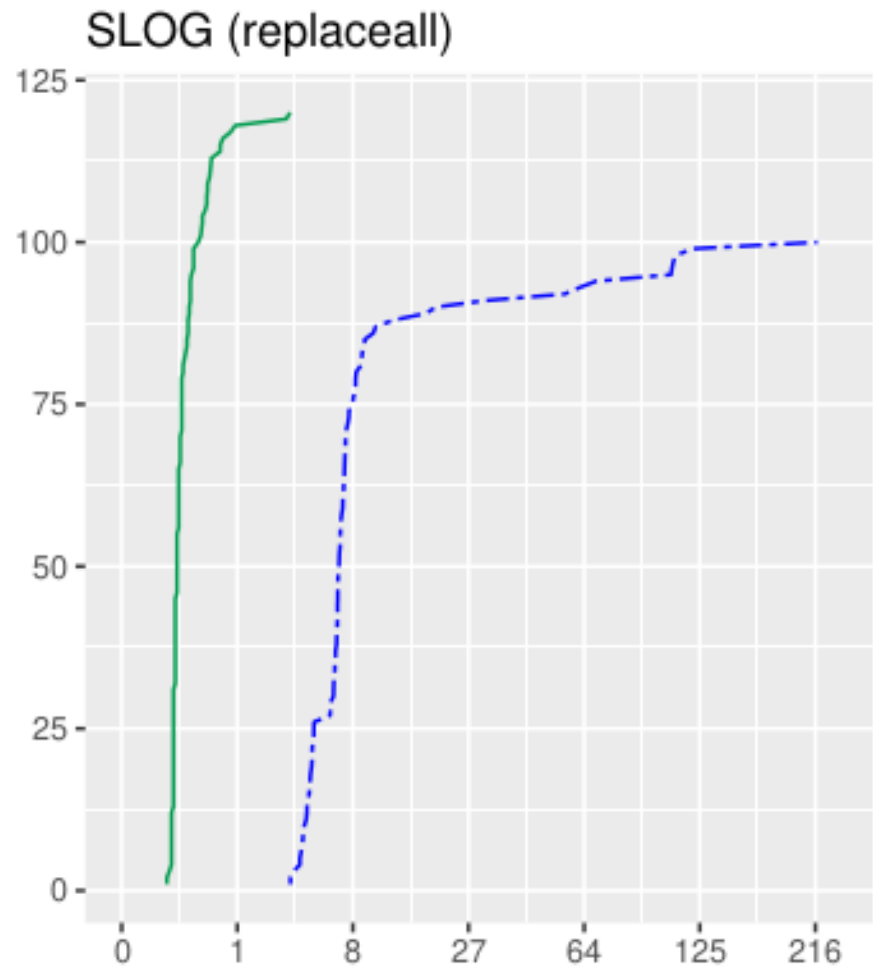
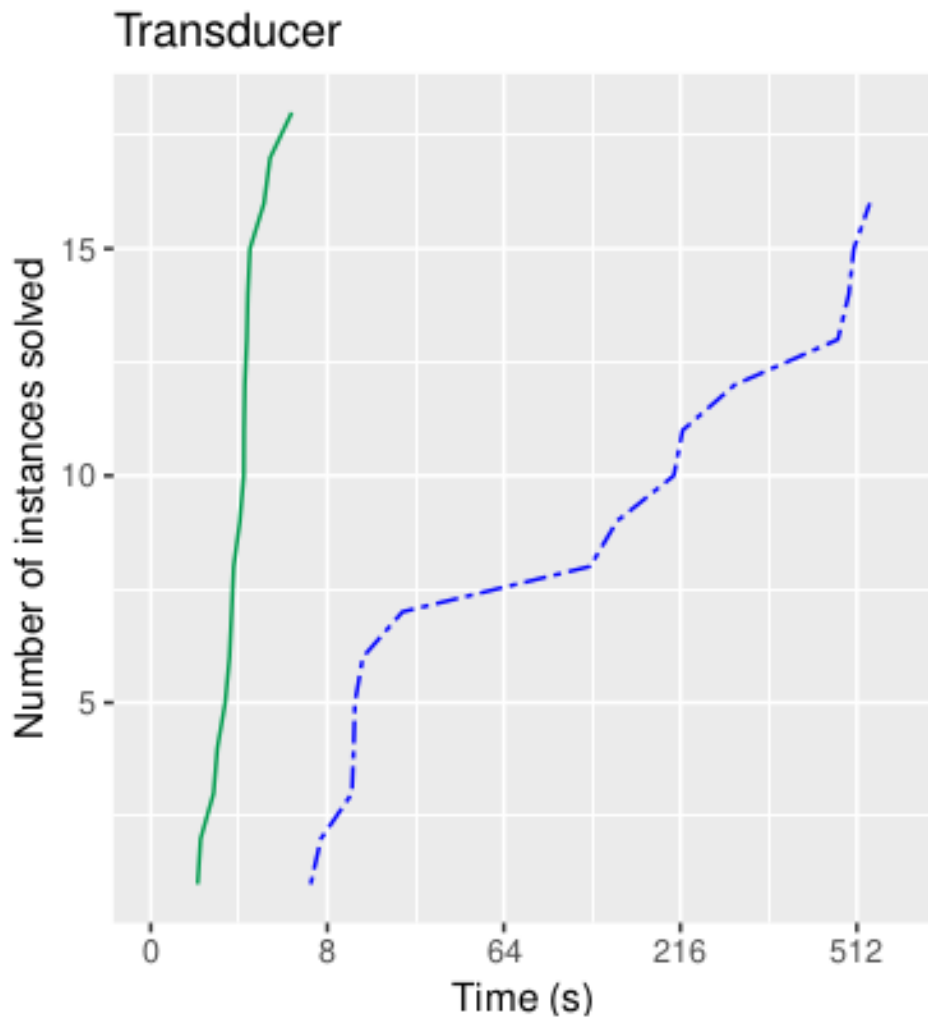
# Benchmarks on All Solvers



Solver CVC4 OSTRICH SLOTH Z3



# Benchmarks Unique Features



Solver    - - - - -    CVC4    ———    OSTRICH    - - - - -    SLOTH    - - - - -    Z3

# Optimisations

Pre-image computation should be done carefully

- $x := \text{concat}(y, z)$
- $\text{Pre}(\text{concat}, L) = \bigcup Lq \times qL$ 
  - $Lq$  – words to state  $q$
  - $qL$  – word from state  $q$
- Multiplies search by number of states
- Only choose  $q$  that are feasible

Pre-image of `replaceAll` uses Caley graphs



# Summary

- Generic decision procedure for straight-line string constraints
- Semantic conditions for decidability
  - Regular monadic decomposition
- OSTRICH
  - Competitive on popular benchmarks
  - Extensible with new string operations